

## VILLAGE BOARD - MEETING AGENDA

Monday, November 16, 2020 7:00pm

**Location:** Zoom teleconferencing, per New York State Executive Order 202.1 the open meeting law has been suspended. The meeting will be available via Zoom, Facebook Live and recorded and posted to the village website.

Join Zoom Meeting with the login information below or dial 1-(646) 558-8656

<https://us02web.zoom.us/j/83038638688?pwd=ZkZDSGFVcVJFRVB5NXpSN2FjRjVDUT09>

Meeting ID: 830 3863 8688 Passcode: 598367 **Questions/comments will be taken via email:**

[mblackman@brockportny.org](mailto:mblackman@brockportny.org)

### CALL TO ORDER

**MOMENT OF SILENCE:** to honor those who serve our Country, enforce our laws, & respond to emergencies & our healthcare workers still on the frontline with COVID-19

**CERTIFICATES & PROCLAMATIONS:** None

**GUESTS:** None

**PUBLIC COMMENT:** Comments/questions will be accepted during the meeting: [mblackman@brockportny.org](mailto:mblackman@brockportny.org)

### CONSENSUS ITEMS:

- Minutes 11/02/20
- Bills

**SEYMOUR LIBRARY REPORT:** Village appointed Library Board member reporting

### CLERK/MANAGER REPORT:

Clerk/Manager – Erica L. Linden

- Resignation letters
- Merchant/Sidewalk Café Tables, request to extend season
- Monika W. Andrews Award nomination period open

### DEPARTMENT REPORTS:

Treasurer – Daniel P. Hendricks

- October Financials

Building / Planning / Zoning / Code Enforcement – Chad H. Fabry

Police – Chief Mark T. Cuzzupoli

- Staffing
- Stationary Holiday of Lights Parade, Stetson Club and BCSD collaboration

Public Works – Harry G. Donahue

- Snowplowing MOU with Brockport Ambulance

Village Attorney – Daniel J. Mastrella, Esq.

### OLD or NEW BUSINESS:

- Tri-municipal MOU for the Seymour Library
- Intermunicipal Agreement with Monroe County to receive CARES ACT funds
- Authorize advertisement for part-time court clerk
- CDG

### VILLAGE BOARD ANNOUNCEMENTS:

- Covid-19 / Community updates
- BMA reminder to shop local
- Planning virtual tree lighting event

**ADJOURN**